## In-Class Game

## Guess My Rule

## Get Ready!

Separate the class into groups of two.

- Guess My Rule master, p. 38


## Get Set!

Make a copy of the Guess My Rule master on page 38 for each student.

## Go!

- Make a function table like the one at the right. Player A creates a function and secretly writes its equation on a piece of scrap paper.
- Player B writes a value for $n$ in the function table. Then Player A writes the corresponding value for $f(n)$ in the

| $\boldsymbol{n}$ | $\boldsymbol{f}(\boldsymbol{n})$ |
| :---: | :---: |
|  |  |
|  |  | table.

- Player B may guess the function rule at any time. If the guess is correct, the round ends and Player $B$ receives 10 points. If the guess is incorrect, Player A receives 5 points and Player B may guess again immediately or continue writing values of $n$.
- After Player B correctly guesses the function, Player A receives one point for each value of $n$ Player B wrote.
- Exchange positions for the next round.
- The winner is the player with the most points after four rounds.

Name
Date $\qquad$

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## Guess My Rule

## Work in pairs.

- Make a function table like the one at the right. Player $A$ creates a function and secretly writes its equation on a piece of scrap paper.
- Player B writes a value for $n$ in the function table. Then Player A writes the corresponding value for $f(n)$ in the

| $\boldsymbol{n}$ | $\boldsymbol{f}(\boldsymbol{n})$ |
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