# **In-Class Game**

#### **Guess My Rule**

# Get Ready!

Separate the class into groups of two.

• Guess My Rule master, p. 38

## Get Set!

Make a copy of the Guess My Rule master on page 38 for each student.

# © Go! \_\_\_\_\_

- Make a function table like the one at the right. Player A creates a function and secretly writes its equation on a piece of scrap paper.
- Player B writes a value for *n* in the function table. Then Player A writes the corresponding value for *f*(*n*) in the table.
- Player B may guess the function rule at any time. If the guess is correct, the round ends and Player B receives 10 points. If the guess is incorrect, Player A receives 5 points and Player B may guess again immediately or continue writing values of *n*.
- After Player B correctly guesses the function, Player A receives one point for each value of *n* Player B wrote.
- Exchange positions for the next round.
- The winner is the player with the most points after four rounds.

n	f(n)

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### **Guess My Rule**

#### Work in pairs.

- Make a function table like the one at the right. Player A creates a function and secretly writes its equation on a piece of scrap paper.
- Player B writes a value for *n* in the function table. Then Player A writes the corresponding value for *f*(*n*) in the table.

n	<i>f</i> ( <i>n</i> )

- Player B may guess the function rule at any time. If the guess is correct, the round ends and Player B receives 10 points. If the guess is incorrect, Player A receives 5 points and Player B may guess again immediately or continue writing values of *n*.
- After Player B correctly guesses the function, Player A receives one point for each value of *n* Player B wrote.
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