## Great Graph Race

- GET READY!


## Players: two or more

 Materials: two spinners- GET SET!
- Label the vertical and horizontal axes of a bar graph as shown at the right.
- Each player chooses one of the products $1,2,3,4,5,6,8,10$, 12 , or 20.



## - GO!

- Each player takes a turn spinning each spinner once. Then the player finds the product of the numbers on the spinners and either creates a bar or extends


These spinners represent the product 6 . the bar on the graph for that product.

- Who Wins? The player whose bar reaches a frequency of 10 first wins.

